

Fast and Precise Hybrid Type Inference for JavaScript

Authors: Brian Hackett, Shu-yu Guo

Paper Meta Data

Conference: PLDI (Programming Language Design and Implementation)

Categories and Subject Descriptors: Compilers, optimization

Keywords: type inference, hybrid, just-in-time compilation

Year: 2012

Number of Authors: 2

Citations: 8

Pages: 13

References: 27

What is the study about?

- JavaScript performance is often bound by its dynamically typed nature.
- The authors speed up the Mozilla Firefox JavaScript JIT (just in time) compiler.
- To do this, the authors use static type inference.
- Using complete type inference for JavaScript is too sophisticated and slow.
- In order to optimize it, the authors use a hybrid approach of static type inference and dynamic type checking.

What is the study about?

Motivating example

```
1  function Box(v) {
2    this.p = v;
3  }
4
5  function use(a) {
6    var res = 0;
7    for (var i = 0; i < 1000; i++) {
8      var v = a[i].p;
9      res = res + v;
10   }
11   return res;
12 }
13
14 function main() {
15   var a = [];
16   for (var i = 0; i < 1000; i++)
17     a[i] = new Box(10);
18   use(a);
19 }
```

Static Type inference

1. [17]: `Box(10) => Box.p - integer`
2. [17]: `a[i] = new Box(10) => a - may contain Box`
3. [18]: `use(a) && #2 => [8]: a[i] - may be Box`
4. [8]: `var v = a[i].p; && #1 => v - may be integer`
5. [6]: `res = 0 && #4 => [9]: res + v - may be integer`

What is the study about?

Motivating example

```
1  function Box(v) {
2    this.p = v;
3  }
4
5  function use(a) {
6    var res = 0;
7    for (var i = 0; i < 1000; i++) {
8      var v = a[i].p;
9      res = res + v;
10   }
11   return res;
12 }
13
14 function main() {
15   var a = [];
16   for (var i = 0; i < 1000; i++)
17     a[i] = new Box(10);
18   use(a);
19 }
```

Static Type inference

1. [17]: `Box(10) => Box.p - integer`
2. [17]: `a[i] = new Box(10) => a - may contain Box`
3. [18]: `use(a) && #2 => [8]: a[i] - may be Box`
4. [8]: `var v = a[i].p; && #1 => v - may be integer`
5. [6]: `res = 0 && #4 => [9]: res + v - may be integer`

But

- The read of `a[i]` may access a hole in the array
- Similarly, the read of `a[i].p` may be accessing a missing property
- The addition `res + v` may overflow.

What is the study about?

Motivating example

```
1 function Box(v) {
2   this.p = v;
3 }
4
5 function use(a) {
6   var res = 0;
7   for (var i = 0; i < 1000; i++) {
8     var v = a[i].p;
9     res = res + v;
10  }
11  return res;
12 }
13
14 function main() {
15   var a = [];
16   for (var i = 0; i < 1000; i++)
17     a[i] = new Box(10);
18   use(a);
19 }
```

Static Type inference

1. [17]: `Box(10) => Box.p - integer`
2. [17]: `a[i] = new Box(10) => a - may contain Box`
3. [18]: `use(a) && #2 => [8]: a[i] - may be Box`
4. [8]: `var v = a[i].p; && #1 => v - may be integer`
5. [6]: `res = 0 && #4 => [9]: res + v - may be integer`

<- Unsound

But

- The read of `a[i]` may access a hole in the array
- Similarly, the read of `a[i].p` may be accessing a missing property
- The addition `res + v` may overflow.

Solution - Semantic triggers (dynamically checked)

- If `a[i]` accesses - hole \Rightarrow inferred type possibly undefined.
- If `res + v` overflows \Rightarrow inferred type possibly a double.

What is the study about?

Motivating example

```
1 function Box(v) {
2   this.p = v;
3 }
4
5 function use(a) {
6   var res = 0;
7   for (var i = 0; i < 1000; i++) {
8     var v = a[i].p;
9     res = res + v;
10  }
11  return res;
12 }
13
14 function main() {
15   var a = [];
16   for (var i = 0; i < 1000; i++)
17     a[i] = new Box(10);
18   use(a);
19 }
```

Static Type inference

1. [17]: `Box(10) => Box.p - integer`
2. [17]: `a[i] = new Box(10) => a - may contain Box`
3. [18]: `use(a) && #2 => [8]: a[i] - may be Box`
4. [8]: `var v = a[i].p; && #1 => v - may be integer`
5. [6]: `res = 0 && #4 => [9]: res + v - may be integer`

<- Unsound

But 2

- [8]: `a[i].p` may be a string
- Then expression `res + v` will be compiled 4 times for all combinations of string and integers. This is inefficient in JIT compilation

Solution - Type barriers (dynamically checked)

- [8]: `a[i].p` is a type barrier. This expression will be dynamically checked

Table of Content

1. The Need for Hybrid Analysis

1. Comparison with other techniques

2. Analysis

1. Object Types
2. Type Constraints
3. Type Barriers
4. Example Constraints
5. Supplemental Analysis

3. Implementation

1. Recompilation
2. Memory Management

4. Evaluation

1. Benchmark Performance
2. Website Performance

5. Related work

6. Conclusion and future work

Feedback

- **Problem statement** is clear thanks to the motivating example. Also there is working tool that.
- **Innovation:** before this work, there were some hybrid approaches (are mentioned in Related Works)
- **Contributions:** Main technical contribution is a hybrid inference algorithm. Practical contributions include both an implementation of algorithm and evaluations.
- **Proof of statements:** The efficiency of the algorithm was compared with a usual JIT compiler, and not with the same hybrid approach.
- **Readability:** Good readability thanks to examples.